

EAST MULTNOMAH COUNTY SRTS INFRASTRUCTURE PROJECTS 2019-2029

Portland Bureau of Transportation

1. Outer Halsey Safety Project Sidewalk Infill
2. NE Halsey St Lighting Project
3. Sacramento - Knott Greenway
4. East Glisan St Update
5. Street Lighting on NE Glisan St
6. Traffic signal, pedestrian crossing improvements, and protected bike lanes
7. Crossing improvement at SE 148th Ave and SE Main St
8. Speed Bumps on SE Main St
9. Shared Use Path in Parklane Park
10. Outer Division St Safety Project
11. Crosswalk and signage on SE 169th Pl
12. 150s Neighborhood Greenway
13. 162nd Ave Safety & Access to Transit Project
14. Crosswalk and Pedestrian-Activated Beacon
15. Walkway on SE Powell Blvd
16. Center island & Pedestrian-Activated Beacon
17. Pedestrian-Activated Beacon at SE Powell Blvd and SE 166th Ave
18. Daylighting parking and repainting marked crosswalk
19. Walkway on west side of SE 174th Ave south
21. Walkway on west side of 174th Ave north
22. Curb ramps and marked crosswalk, signage
24. HAWK Signal
25. Median island and RRFB
27. 150s Greenway
39. Corners, marked crosswalk, and signage
40. Marked crossing north of NE Sacramento St and NE 148th Ave and streetlights.

Multnomah County

28. 223rd Ave Safe Routes to School Project with ADA Ramps and Sidewalk Infill
29. Arata Rd Project with Streetscape Improvements
30. Shared Use Path on NE 238th Dr
31. NE 257th Dr Safety Improvements

City of Gresham

20. Brooklyn St and 179th Ave Sidewalks
23. Columbia View Park Path
26. Neighborhood Greenway
32. North Gresham Park Path
33. Cleveland Avenue Complete Streets Project
34. Hogan Path
- 35-37. School flashers
38. Couch Street Improvements

Legend

- | | | |
|----------------------------------|----------------------------------|--------------------------|
| Lower Value
\$1.5 K - \$199 K | Higher Value
\$5.3 M - \$13 M | |
| | | Completed Project |
| | | Planned Project |
| | | School |
| | | School District Boundary |
| | | School Grounds |
| | | Park |

Cost estimate data unavailable for City of Gresham projects

